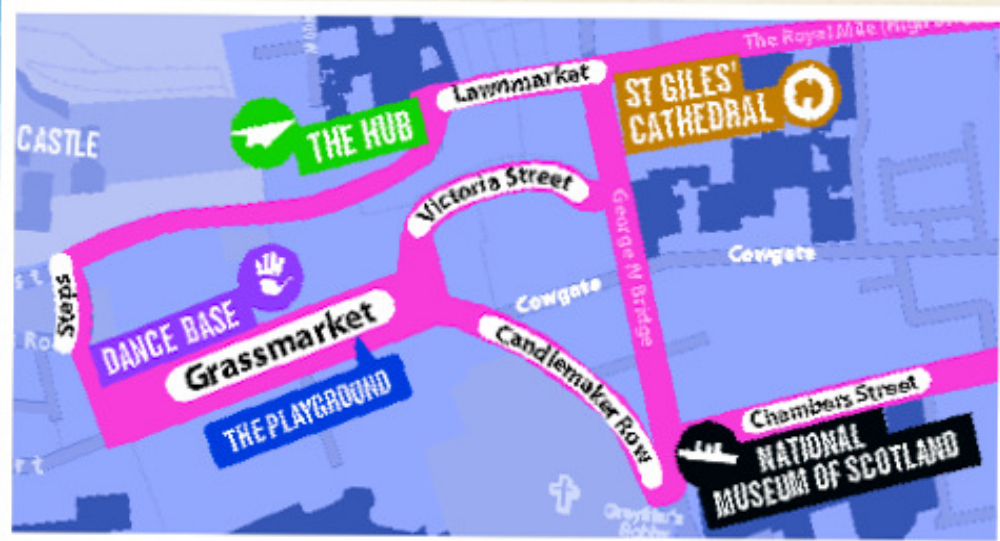


WHERE TO PLAY

Have a look at what's going on, pick the games you want to play, and start exploring.



The Grassmarket:

HOME OF THE PLAYGROUND

2.00-5.30pm

CLOSING CEREMONY

5.30-6.00pm

Cafes, bars, restaurants and shops open.

Dance Base in the Grassmarket:

THREE-DIMENSIONAL COURSES TO HOP AND SKIP THROUGH
2.00-5.15pm

The HUB at the top of the Royal Mile:

FLIGHT, LIGHT, AND SOUND

2.00-5.15pm

Café Hub open

10.00 - 6.00pm

St Giles Cathedral at Parliament Square on the Royal Mile:

A MAZE OF MUSIC

2.00-5.15pm

Café open.

The National Museum of Scotland on Chambers Street:

IT'S A MINEFIELD!

2.00-4.45pm

Balcony Café and Museum Brasserie open 12.00-4.30pm.



www.edinburghshogmanay.com

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Supported through the Scottish Government's Edinburgh Festivals Expo Fund

THE



NEW YEAR GAMES



★ 2-6 PM SUNDAY | JANUARY 2012 ★

AN AFTERNOON OF FREE GAMES
- TO PLAY OR WATCH

FIRST - FIND A GAME

There are games going on in the Grassmarket, The Hub, Dance Base, St Giles' Cathedral and the National Museum of Scotland.

THEN - PICK A TEAM

Choose a side, and grab a badge to declare your allegiance.

ARE YOU AN UPPIE OR A DOONIE?

UPPIE: If you're from somewhere a bit north, you're an Uppie - maybe the north of New Zealand, north Glasgow, North America. Your colours are blue and silver, and your aim is to help the Silver Eagle of the Uppies soar to victory.

DOONIE: If you're from somewhere southerly, you're a Doonie - maybe the south of France, south of the Royal Mile in Edinburgh, south London. Your colours are red, orange and pink; and your aim is to help the Red Stag of the Doonies roar to a win.

PLAY TO WIN

For each game you play, you'll receive tokens. Bring the tokens to the Grassmarket and add them to your team's Totem - the team with the most tokens at the end will be declared the winner in a spectacular closing ceremony at 5.30pm.

www.thenewyeargames.com

4 AMAZING GAMES ...AND MORE...

SCOTCH HOPPERS IN DANCE BASE



PLAY: Enter from the top of Granny's Green Steps to hop, jump and tap your way through a three-dimensional version of hopscotch.

WATCH: Enter from the Grassmarket to watch players and professional dancers take on the challenge of the most difficult Scotch Hoppers course.

Created by: **Brian Hartley/ stillmotion** Performers: **Skye Reynolds, Tamsyn Russell, Nico Major**
Music/sound design: **Dave Boyd** Costume design: **Jennie Lööf**

THROW THINGS AT FOUND IN THE HUB



PLAY: Create music from an invisible band through a combination of folding, throwing and good timing.

WATCH: Listen to fragments of music created by FOUND, triggered by the actions of the players above you.

Created by: **FOUND**

Edinburgh's Hogmanay have brought Scottish artists together with game design studio **Hide&Seek** to create the New Year Games, funded by Scottish Government's Festivals Expo Fund.



Supported through the Scottish Government's Edinburgh Festivals Expo Fund

RESONATE THE LABYRINTH IN ST GILES' CATHEDRAL



PLAY: Navigate a winding pathway with a Minotaur at its centre - and make sure it doesn't spot you moving.

WATCH OR LISTEN: Contemplate the Cathedral and listen to a musical soundscape that shifts and intensifies as the game proceeds.

Created by: **Composer Pippa Murphy** Minotaur designer: **Rachel George** Singers: **Dominic Barberi, Judy Brown, Lis Murphy, Oliver Singleton** Performer: **Iain Armstrong**

DREADNOUGHT IN THE NATIONAL MUSEUM OF SCOTLAND



PLAY: Assume the role of either remote radio controller, sightless human agent or double headed wrecker and negotiate the elegant, prismatic, paper field of operations - without activating any of the mines.

WATCH: Head up to a balcony to look down as players make their way across the playing field below.

Created by: **spotov** Costume designer: **Anna Cocciadiferro**

THE PLAYGROUND IN THE GRASSMARKET

There'll be fun going on all afternoon: board games, fairground stalls, mass games, tournaments, street bands and more, plus a spectacular finale at 5.30pm as we find out whether the Uppies or Doonies are victorious.

TOTEMS: Designed and built by **Alex Rigg** and his team.

MCs: **Gary McNair, Ellidh MacAskill and Scott Wilson** Street bands: **Edinburgh Samba School, Pipe Bandits**

Thanks to all the artists, our curator **Dana MacLeod** and our partner venues.

THE PEEVERS ON THE PAVEMENTS

John Byrne, Nico Major, Andrea Roe

Scattered around the Old Town you'll also be able to find re-imagined versions of 'peeveer beds' (hopscotch, that is) painted by Scottish artists for us to play on. You can find them outside all the game venues, and in the Grassmarket.



ST GILES' CATHEDRAL

